

Chad Voss

Product Design Director

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Sep 2022 -
Present

EchoMark

Head of Design and Frontend Eng - Kirkland, WA

As founding member, led product, design, and frontend eng. Hired and managed frontend team. Established product and sprint planning processes. Ran design, user research, accessibility, support content, and localization efforts. Managed marketing site and materials.

Jul 2019 -
Sep 2022

Microsoft Teams

Partner Design Director, Principal Manager - Bellevue, WA

Led design strategy, innovation, hiring, and team-building for realtime meetings and conference devices. Bootstrapped a remote office and managed a team of 30 designers across North America, Europe, Asia.

Sep 2017 -
Jul 2019

Principal Design Manager - Bangalore, India

Initiated and managed Teams design studio in Bangalore from start through multiple feature releases. Recruited and managed 18 members across UX, Creative, Research & Engineering to deliver search, notifications, calendaring. Coordinated with CVP, PM and Eng Site Leads to establish site processes and comms with main office.

Nov 2014 -
Sep 2017

Principal Design Manager, Sr. UX Lead - Bellevue, WA

Managed team of five designers creating UX for core product features and initial feature concepts. Coordinated with CVP, PM, Engineering, Content writing, and Research teams to ship V1 product.

Sep 2013 -
Nov 2014

Table (Startup), Sumhold Founder

Designed and coded productivity apps for iOS featured in the App Store and MacLife. Managed beta program, presented IP to Fortune 50 companies, and handled code audit for acquisition by Fortune 50 company.

Jan 2013 -
Nov 2014

Mylio

UX Design Lead

Created UX designs across all features on a multi-platform (desktop/mobile) photo management tool. Created vision videos, help content, and marketing materials for web and physical retail.

Jan 2011 -
Jan 2013

Microsoft Windows Phone

UX Design Lead

Led a team of three designers in concept design and vision video creation for Microsoft's Cortana voice assistant. Partnered with researchers on UX design using wireframes and prototypes for Camera, Search Results, Augmented Reality, and NFC.

Apr 2008 -
Jan 2011

Microsoft Pioneer Studios, Incubation, and KIN

UX Designer, Prototyper

Designed and prototyped new display tech, wearable devices, mobile OS, fitness electronics, and robotics interfaces.

Oct 2007 -
Dec 2009

UCreate Games and Artimation

Inventor

Invented, designed and prototyped electronic toy, in collaboration with Rudell Design. Sold IP to Mattel.

Jul 2006 -
Apr 2008

VeggieTales, Phil Vischer Enterprises

3D Animator, Composer, Editor

Designed, animated and rendered cartoon segments for popular children's show, VeggieTales. Packaged final assets for air on NBC.

Software Skills

Figma
Sketch
Adobe
Photoshop
Illustrator
InDesign
After Effects
Premier
Final cut
Maya
Blender
Unity
XCode
Visual Studio
Office
Word
Powerpoint
Excel

Code Skills

Objective C
Swift
C#
HTML, CSS
Javascript
PHP

Education

BA Fine Art
Minor in Physics
Wheaton College
May 2006